Beginner Python Data Science Projects

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Matplotlib to create compelling data visualizationsImplement predictive machine learning models with scikit-learnUse lasso and ridge regression to reduce model overfittingEvaluate random forest and logistic regression model performanceDeliver business insights by presenting clear, convincing conclusionsWho this book is for Data Science Projects with Python – Second Edition is for anyone who wants to get started with data science and machine learning. If you're keen to advance your career by using data analysis and predictive modeling to generate business insights, then this book is the perfect place to begin. To quickly grasp the concepts covered, it is recommended that you have basic experience of programming with Python or another similar language, and a general interest in statistics.

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Bash, and DVCGet to grips with Pandas, NumPy, and scikit-learnPerform data visualization with Matplotlib, Altair, and DatashaderCreate a package out of your code using poetry and test it with PyTestMake your machine learning model accessible to anyone with the web APIWho this book is for If you want to learn Python or data science in a fun and engaging way, this book is for you. You'll also find this book useful if you're a high school student, researcher, analyst, or anyone with little or no coding experience with an interest in the subject and courage to learn, fail, and learn from failing. A basic understanding of how computers work will be useful.

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Network-driven supervised machine learning 21 Training linear classifiers with logistic regression 22 Training nonlinear classifiers with decision tree techniques 23 Case study 5 solution

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stakeholders into the fold. This book of Python projects in machine learning tries to do just that: to equip the developers of today and tomorrow with tools they can use to better understand, evaluate, and shape machine learning to help ensure that it is serving us all. This book will set you up with a Python programming environment if you don't have one already, then provide you with a conceptual understanding of machine learning in the chapter "An Introduction to Machine Learning." What follows next are three Python machine learning projects. They will help you create a machine learning classifier, build a neural network to recognize handwritten digits, and give you a background in deep reinforcement learning through building a bot for Atari.

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